

How Many Eggs in the Jar? - Entry deadline 2nd April

It's back by request (from the children!). There are two jars filled with chocolate eggs. One is for the infant school and one is for the junior school. Take a look at the pictures or pop into the school office and see if you can guess how many eggs are in there. The person with the closest guess without going over will be the winner. You will be entered into the draw for the school that your child is in. The winner from each school will win the jar and the eggs!!

Complete the entry slip below and return with cash to the school office before Wednesday 2nd April. 50p per guess. Please return the cut off slip and money to the office. (Please provide the exact money as the office will not be able to provide change)

The winner will be announced on Doughnut Friday on the 4th April at 3.15pm

Home Learning Family Activity: Easter Bonnet Competition

We can't wait to see how creative everyone has been! Design and make your own Easter headpiece, bonnet or hat using materials from around your home. Let your imagination run wild - you could even create something that reflects your personality! Entries will be judged based on creativity and originality. An Easter egg will be awarded to the winner in each class.

Judging will take place on Friday 4th April and winners will be announced on the day in class.





Doughnut Friday - 4th April 2025

Join FOSS outside the Junior office and grab your Krispy Kreme ring doughnuts before the Easter break. Pre orders for boxes of 12 can be made by 29th March via the QR code or the following link: https://mobile-payments-pdf.sumup.com/v1/mobile-

Amount (50p per guess)

payments/tokens/Q63ZS8P1/pdf

We have a new Facebook page!

Please follow the page for details of up and coming activities and information.

Search for - Friends of Springwood Schools: FOSS Please note that this page is monitored and run by FOSS and not the school.

How many Eggs in the Jar? (held in the office)

Childs Name :	
Child's Class:	
Guess(es):	_